# Data Processing Status

#### CMS Offline & Computing Week October 2011 17. October 2011



Oliver Gutsche for Data Operations

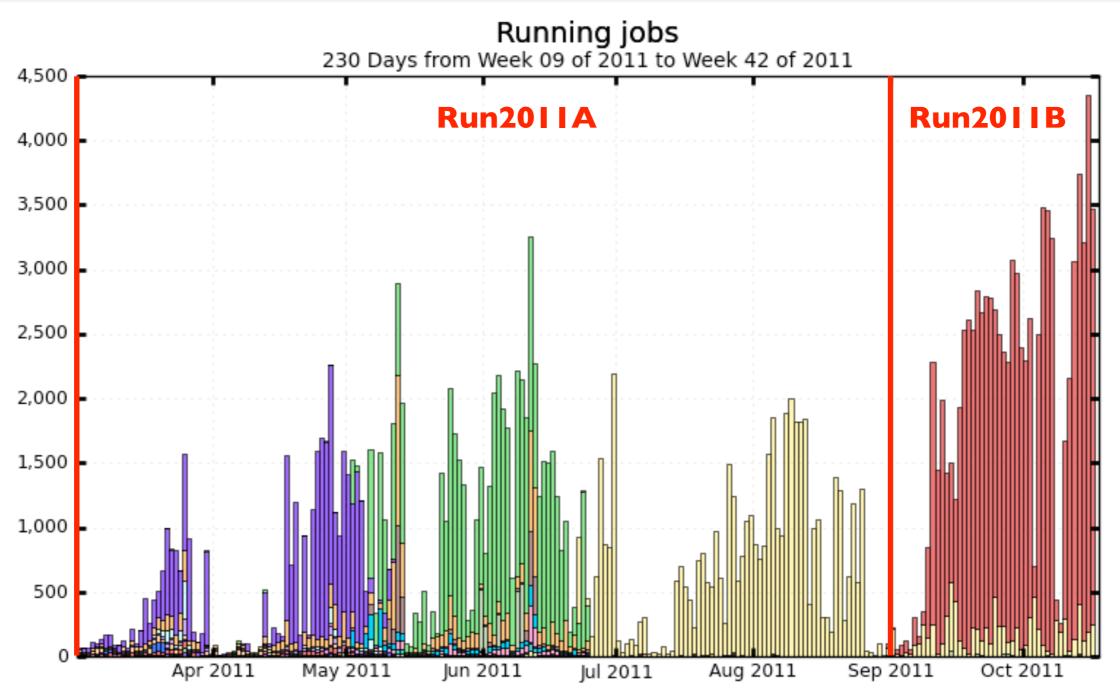






- Data Taking at the Tier-0 site
- Data & MC Processing at the Tier-I sites
- MC production at the TI/T2/T3 sites
- Processing plans for the last months of 2011

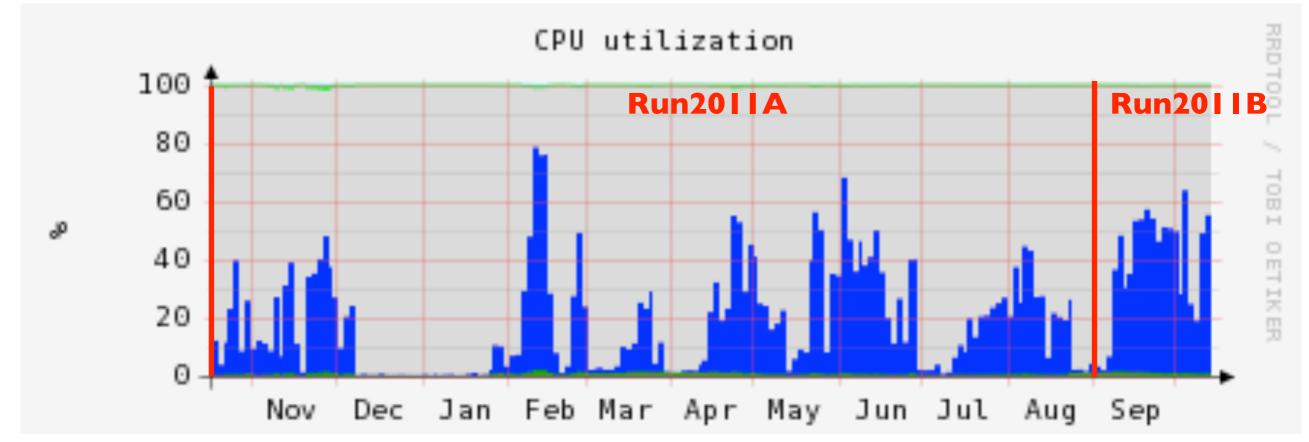
#### Data Taking at the Tier-0 site



- 2<sup>nd</sup> half of Run2011A: first signs of memory strain of CMSSW\_4\_2\_X while PileUp is increasing, less running jobs possible
- **Run2011B:** more resources available to the Tier-0, manual overflow to public queues significantly helps to cope with the further increasing PileUp



### Data Taking at the Tier-0



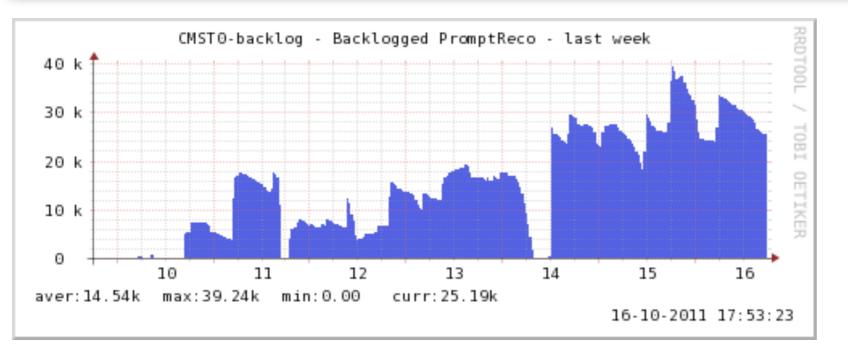
Changes in data taking conditions (PileUp) also visible in CPU utilization in the T0.

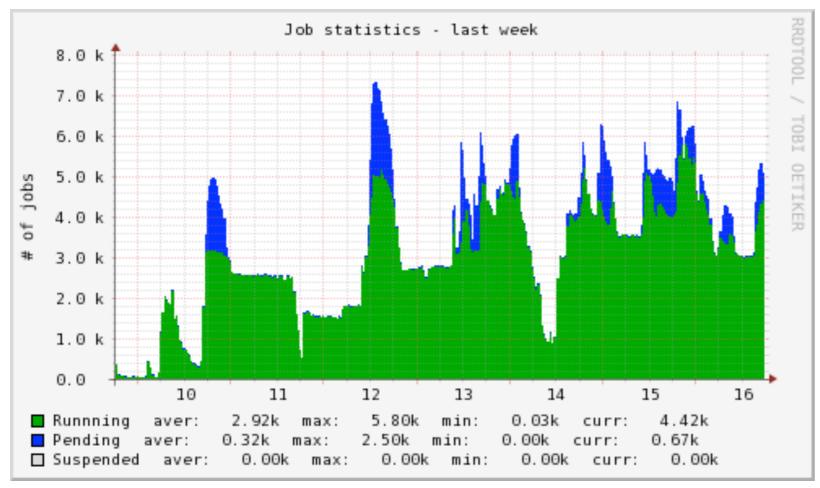
2<sup>nd</sup> half of Run2011A: PileUp is increasing and CPU utilization is decreasing as more and more memory has to be reserved for the CMSSW\_4\_2\_X jobs

Run2011B: New hardware allowing 3 GB RSS per core allowing higher CPU utilization

## CMS Provide

### Tier-0 Queue in the last week





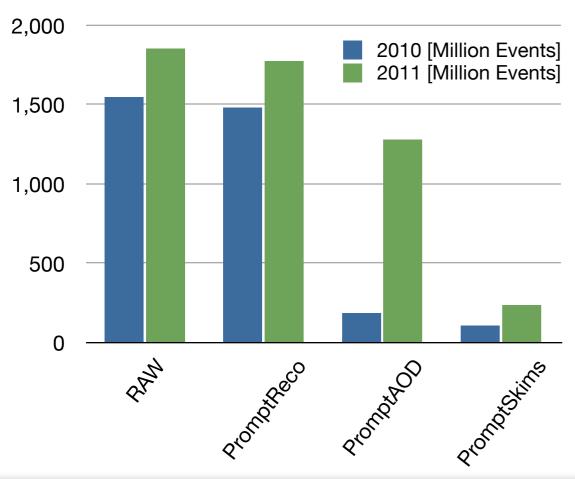
Backlog in the beginning of the week at ~20k jobs when new runs pass the 48 hour prompt reco delay

- T0 caught up reasonably quickly using especially the manual overflow to the public queues (more than 5000 jobs running)
- End of the week, several very long fills with high data taking efficiency
- Backlog more than 20k jobs with new runs coming into the queue to keep the backlog stable
- Expect to catch up when the data taking situation was not as good 48 hours ago

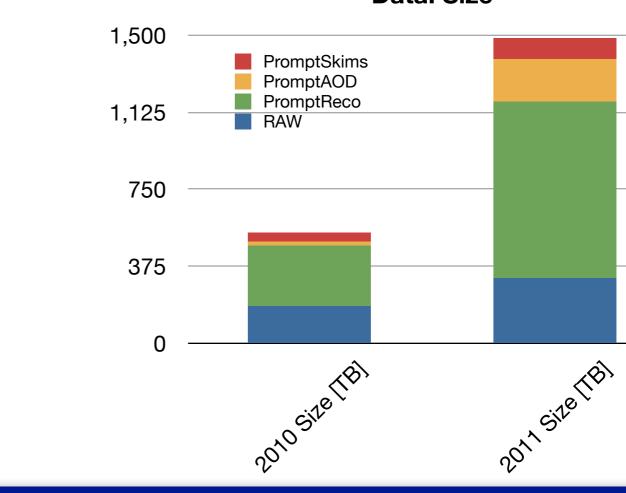
### Data Taking overview 2010/2011

|                        | RAW   | PromptReco | PromptAOD | PromptSkims |
|------------------------|-------|------------|-----------|-------------|
| 2010 [Million Events]  | 1,546 | 1,482      | 184       | 107         |
| 2011 [Million Events]  | 1,852 | 1,774      | 1,280     | 236         |
| Total [Million Events] | 3,398 | 3,256      | 1,464     | 343         |

|                 | RAW | PromptReco | PromptAOD | PromptSkims | Total |
|-----------------|-----|------------|-----------|-------------|-------|
| 2010 Size [TB]  | 182 | 295        | 19        | 44          | 540   |
| 2011 Size [TB]  | 318 | 859        | 207       | 103         | 1,487 |
| Total Size [TB] | 500 | 1,154      | 226       | 147         | 2,027 |



**Data: Events** 



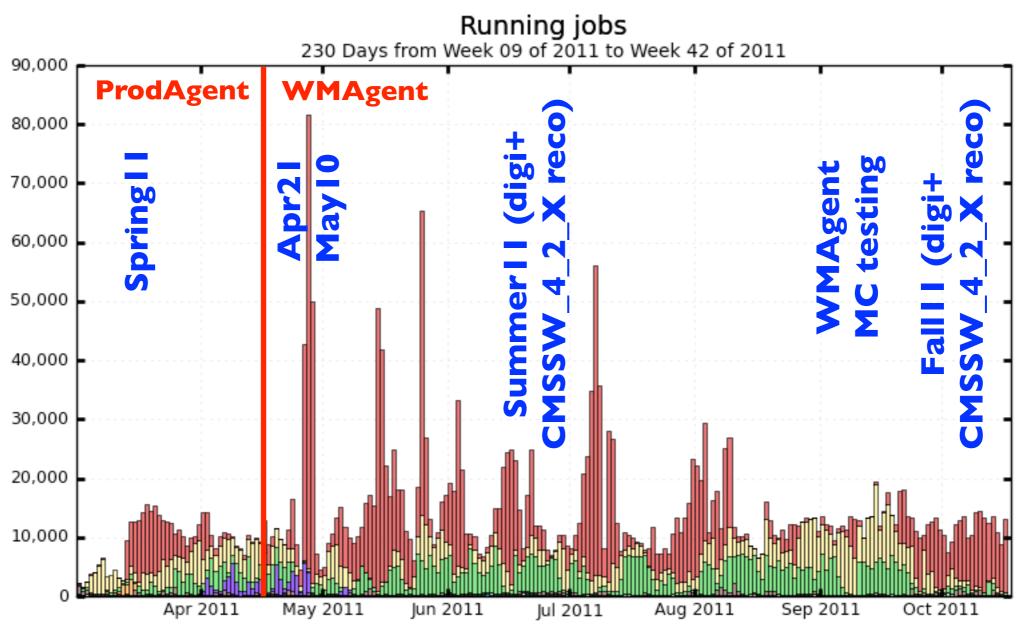
2010 Size [18]



CMS Offline & Computing Week October 2011 - Data Processing Activities

#### **Data: Size**

#### Processing at Tier-I sites



Over the year, put WMAgent into production

Complete Summer I I digitization & reconstruction campaign in CMSSW\_4\_2\_X adding PU\_S4 pileup scenario Continued with high scale tests of MC production with the WMAgent till End of September

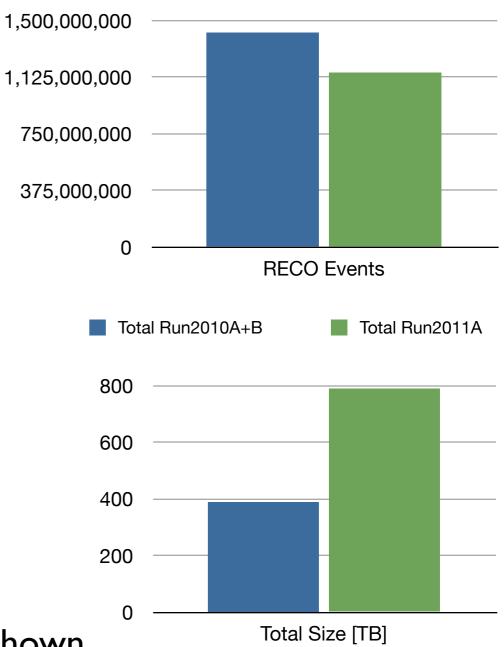
#### End of September: Fall I

- started digitization of MC with PU\_S6 pileup scenario ("high pileup") in CMSSW\_4\_2\_X
- Continued with reconstruction of high pileup MC with CMSSW\_4\_2\_X

#### 10/17/11

### Data re-processing at Tier-I sites

| Era              | Pass      | <b>RECO Events</b> | Total Size [TB] |
|------------------|-----------|--------------------|-----------------|
| Run2010A+B       | Apr21     | 1,420,077,332      | 388.89          |
| Run2011A         | Apr13     | 40,729,454         | 2.74            |
| Run2011A         | Apr22     | 10,767,224         | 9.59            |
| Run2011A         | Мау3      | 12,808,958         | 9.13            |
| Run2011A         | May7      | 29,085,527         | 21.57           |
| Run2011A         | May10     | 476,783,419        | 257.65          |
| Run2011A         | May13     | 18,604,900         | 5.59            |
| Run2011A         | 16Jun     | 463,744            | 0.36            |
| Run2011A         | 02Jul2011 | 144,560,884        | 130.85          |
| Run2011A         | 05Jul2011 | 180,655,731        | 161.52          |
| Run2011A         | 16Jul2011 | 56,168,211         | 8.55            |
| Run2011A         | 05Aug2011 | 123,381,634        | 110.63          |
| Run2011A         | 31Aug2011 | 273,081            | 0.65            |
| Run2011A         | 03Oct2011 | 59,822,214         | 69.45           |
| Total            |           | 2,574,182,313      | 1,177.16        |
| Total Run2010A+B |           | 1,420,077,332      | 388.89          |
| Total Run2011A   |           | 1,154,104,981      | 788.28          |



- Multiple smaller re-reconstruction passes not shown
- Number of events re-reconstructed approaching the total number of events in 2010
- Size of re-reconstruction passes in 2011 almost twice as big as for total amount of data in 2010

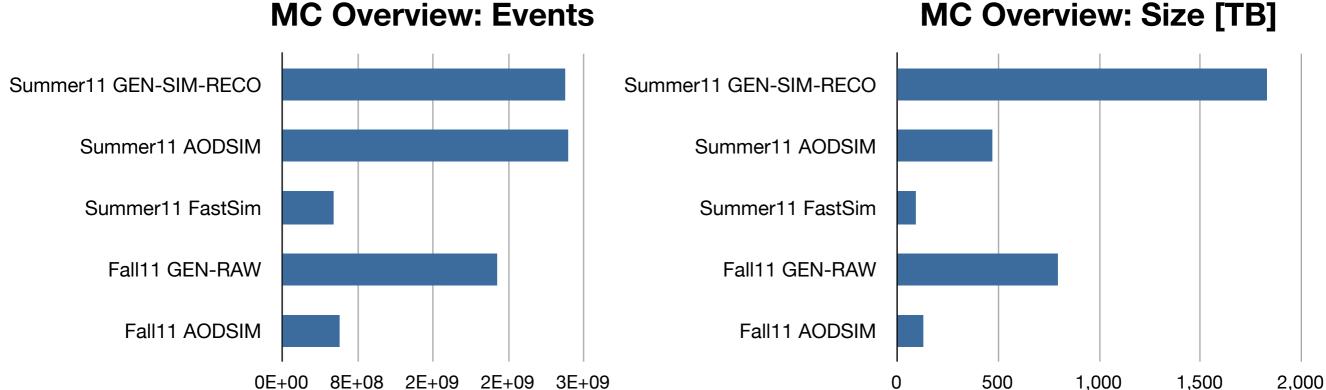


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## MC processing at Tier-I sites



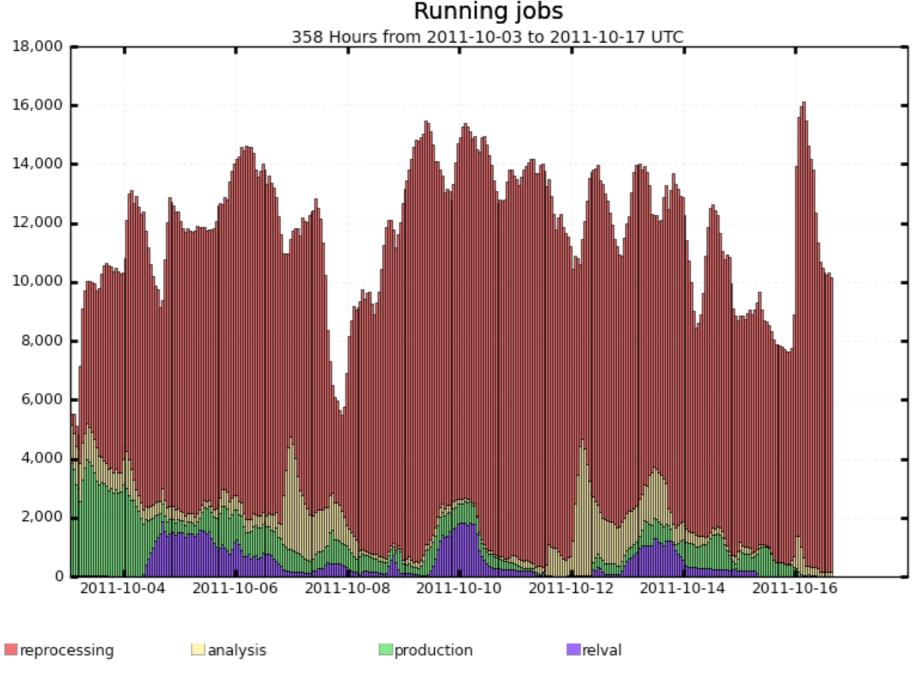
|                       | Events        | Size [TB] |
|-----------------------|---------------|-----------|
| Summer11 GEN-SIM-RECO | 2,815,203,228 | 1,830.32  |
| Summer11 AODSIM       | 2,846,026,209 | 469.89    |
| Summer11 FastSim      | 512,499,216   | 90.83     |
| Fall11 GEN-RAW        | 2,138,692,060 | 794.97    |
| Fall11 AODSIM         | 572,084,724   | 129.17    |
| Total                 | 8,884,505,437 | 3,315.18  |



MC Overview: Size [TB]

- Summer I I digitization/reconstruction keeps up with ongoing simulation
- Summer II FastSim significant in number of events but small in total size => mostly SUSY scan grids
  - Fall I already has 2.1 Billion events digitized and 572 Million events reconstructed in CMSSW\_4\_2\_X

# 🏹 Tier-I resource usage in last 2 weeks 🗄

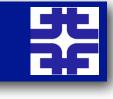


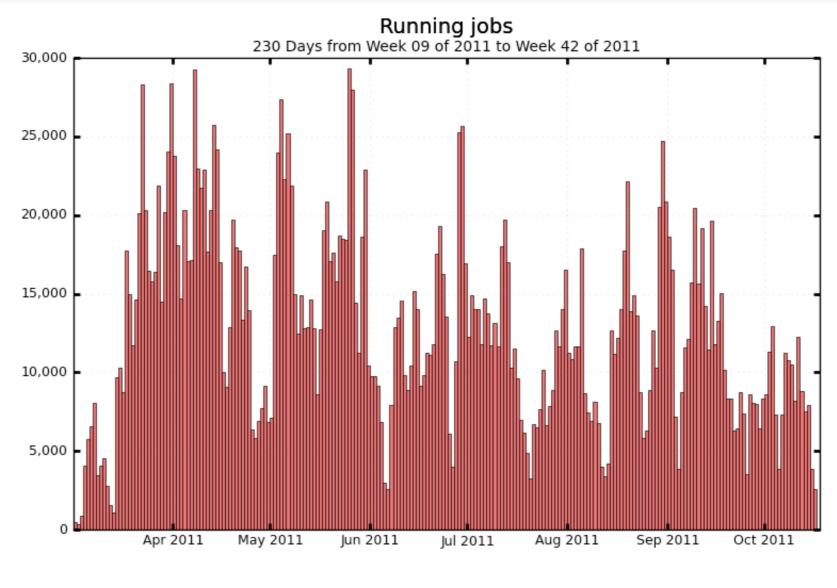
Maximum: 16,139 , Minimum: 4,849 , Average: 11,757 , Current: 10,151

#### Very good resource utilization taking into account that we have about 12k slots pledged on the Tier-1 level

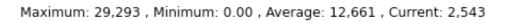
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## MC production on Tier-1/2/3 sites





production



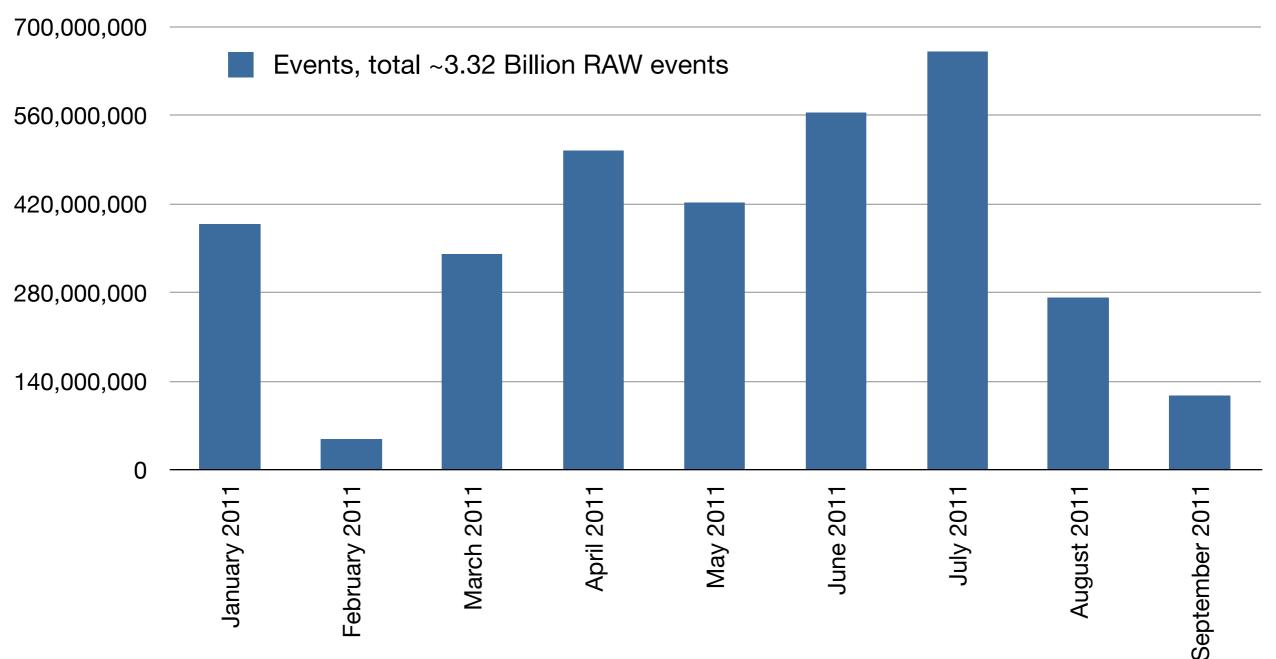
- Average of "average number of running jobs per 24h": 12.6k jobs
  - Includes high scale MC tests on the Tier-I level in August/September
- Trend to less MC production as Summer I I simulation campaign is in its tails
- Also switching over to WMAgent based MC production



#### **MC** production overview



MC in 2011: Simulated Events per Month



- Record month: July
- January/February: 8 TeV MC
- Summer II simulation campaign: 2.7 Billion events

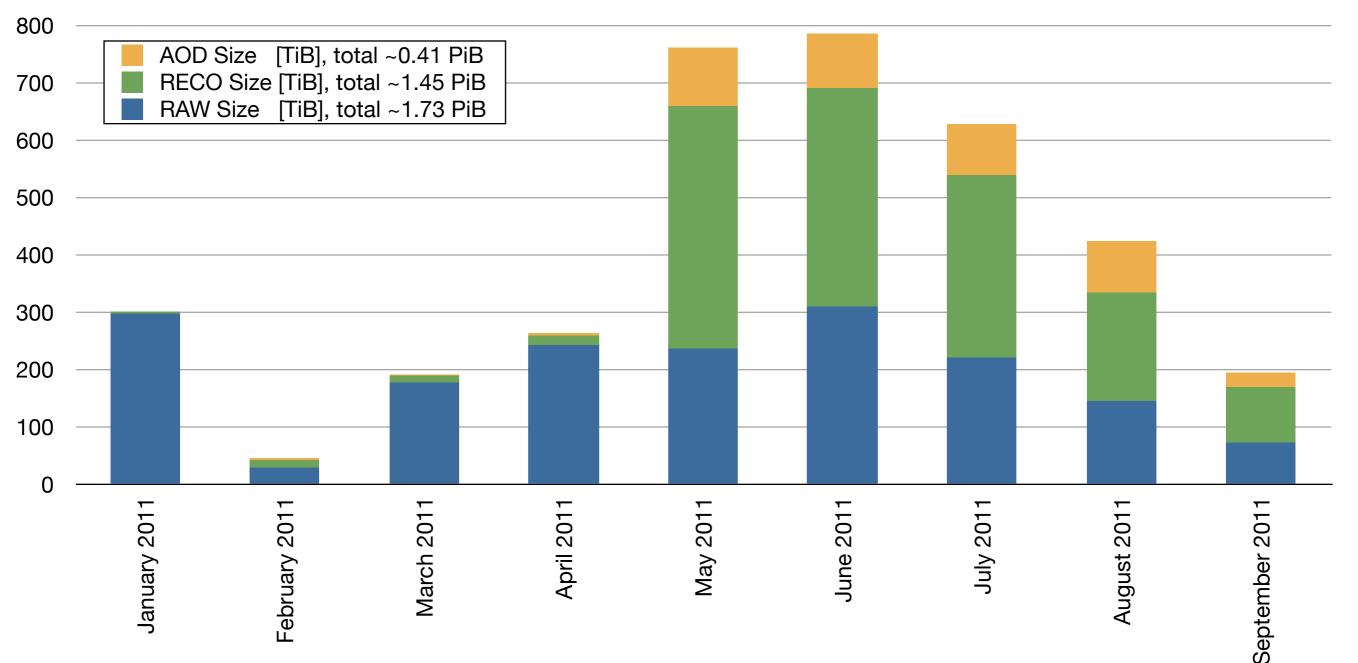
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#### **MC** production overview



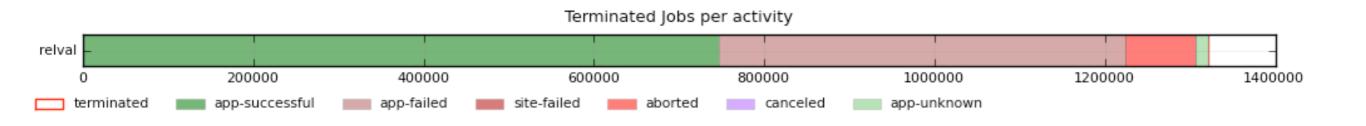
#### MC in 2011: Size in TiB per Month



Summer I I GEN-SIM samples: I.43 PB total

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- Produced and processed since March 2011:
  - Number of events: 632 Million events
  - Total size: 143 TB
- Number of RelVal jobs:
  - Successful: 747 Thousand jobs
  - Application failed: 478 Thousand jobs
  - Aborted (usually memory problem): 97 Thousand jobs



### **Processing Plans**



- Processing plans for the last months of 2011
- Assuming 75% processing efficiency and more resources than pledged (experience value)
- Assumptions for processing times listed below

|                            | Time per<br>Event [s]   |
|----------------------------|---|
| MC: 4_2 reco               | 16 takes twice as long as 4_4   |
| MC: 4_4 reco               | 8 plain average from Fall11 rereco tests in 4_4_0_pre8 from Fall11 test rereco      |
| MC: 4_2 digi               | 6 plain average from Fall11 GEN-RAW tests for TOP: TOP-Fall11_R1-00024 (from Fall11 |
| Data: 4_4 reco of Run2011B | 12 from prompt reco analysis from 111003  |
| Data: 4_4 reco of Run2011A | 6 twice as fast as Run2011B because of PileUp                                       |

|                                    | Total<br>days |
|------------------------------------|---------------|
| MC: 4_2 reco of 1 Billion events   | 19            |
| MC: 4_4 reco of 1 Billion events   | 10            |
| MC: 4_4 reco of 1.5 Billion events | 15            |
| Data: 4_4 reco of Run2011B         | 13            |
| Data: 4_4 reco of Run2011A         | 6             |

# Cutting it close to finish by 20<sup>th</sup> of December





- Processing on Tier-0, Tier-1 and Tier-2 level very successful
- A big thanks to all especially all operators and coordinators and the developers
- We have planned a full queue for the remaining months of 2011
- Very important is that all the requests are submitted as soon as possible so that we avoid running out of work

#### We're cutting it close with all the work planned.